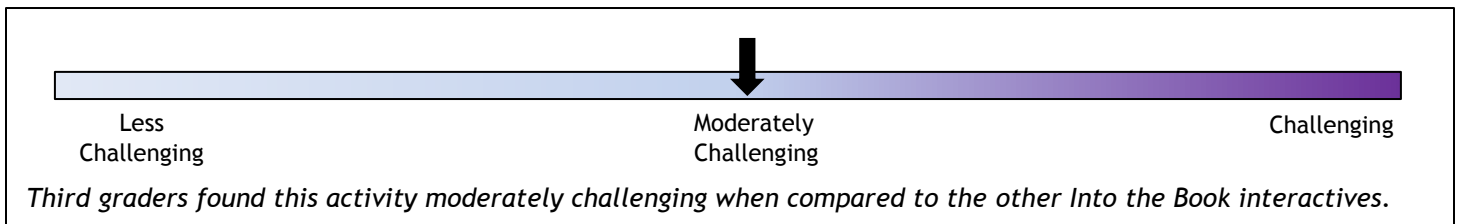


Teacher Guide to Student Interactive: Summarizing - Monsters to the Rescue

Summary:

Students use their summarizing skills to help a group of monsters rescue their friend Dracula. To do this, learners will:

- Summarizing each monster's **argument**, identifying both the **main idea** and **supporting details** in each argument
- Visually summarizing **informational text** by drawing guard's routes and lasers on maps
- Demonstrate their ability to **independently summarize** when they condense Dracula's elaborate narratives



Teaching Tips:

If students are using iPads, remind them they can use *Siri* (an iPad feature that writes the words the student speaks out loud in the text fields).

During this activity, students sometimes find it challenging to:

1. Notice they need to drag the main idea into the movie slate during the first scene;
2. Draw the guard routes. To help them, tell students
 - they will be given two separate guard's routes; one is for a guard named Lee, the other is for a guard named Tamara;
 - to read the entire step (1., 2., 3., etc.), and then draw the guard's route so that they do not draw any extra lines for irrelevant information;
 - Melvin is the duck mentioned in the first guard's route, and it is important to remember this when drawing the second guard's route.
3. Draw the lasers. To help them
 - tell the students they will be given two separate laser descriptions;
 - the first laser description is for two separate lasers; two unconnected lines need to be drawn.

Before you start:

- Review main ideas and supporting details as students will be identifying these during the interactive's first stage and writing their own in stage three.
- Remind students that summarizing does not mean repeating a text word for word, but rather telling the important parts using the student's own words.
- Tell students you will be sharing and assessing their summaries and maps, so it is important that they do the best they can during the activity.
- Remind students to click **save** if they don't finish the activity before the end of the period.

After you finish:

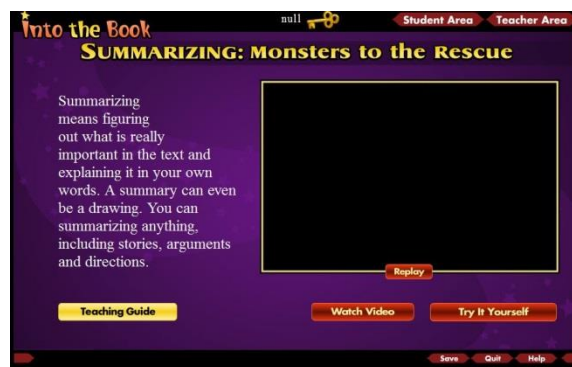
- Have students print and/or email their summaries, rescue map, and rescue story so that you can discuss them together. You can use this as an informal assessment.
- In small groups, have students
 - review what summarizing is and why it is important;
 - share their rescue stories, discussing the similarities and differences;
 - discuss why summaries are important and where they have seen and used them before
 - use their creativity to write a long text with a lot of details, and then write a summary of what they just wrote.

Screen-by-screen Preview:

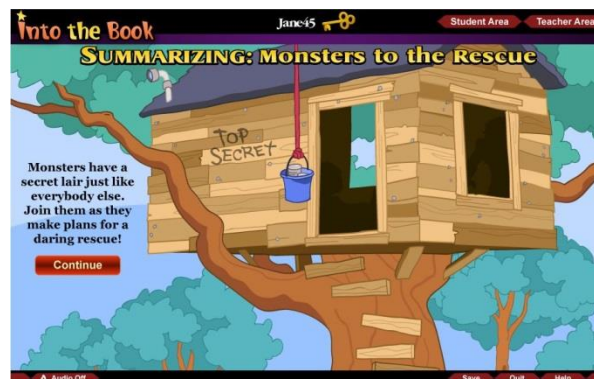
Choose **Monsters to the Rescue** to begin the interactive. Next watch an instructional video about how to do the activity.

Then click

- **Try It Yourself** to begin the activity;
- **Replay** to play the animation again;
- **Watch Video** button to watch a clip from *Into the Book* that reviews evaluating.



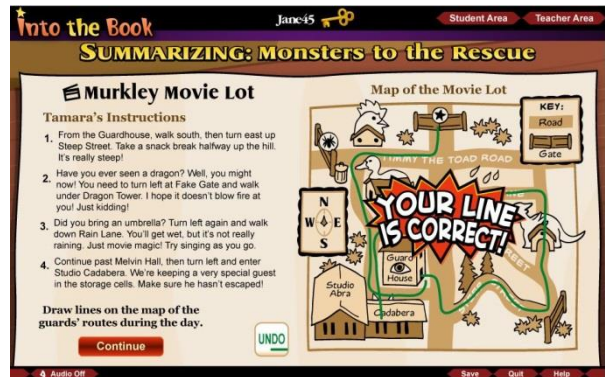
In the first scene, the Werewolf, Creature, and Mummy will introduce themselves and tell how they need to save their friend Dracula, who was kidnapped.



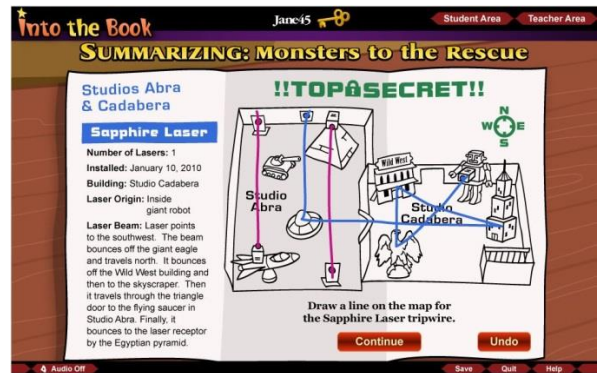
In stage one, students drag the main idea and supporting details of each monster's argument to the movie slate.



Stage two has two parts. In the first part, students draw a line summarizing two guards' routes. Some students find this very challenging. Consult the teacher guide for further information.

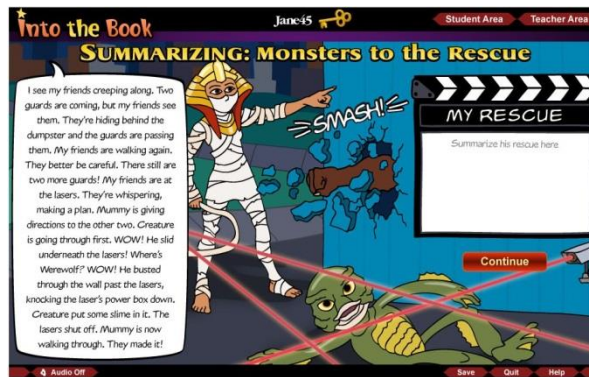


In the second part of stage two, learners draw lasers on a map, summarizing the laser descriptions.



In stage three, students use what they learned about summarizing to write summaries about:

- how Dracula was captured (*past tense*);
- the monsters going into the movie lot to save Dracula (*present tense*);
- the monsters' plan to flee from the movie lot (*future tense*).



After the activity, students can:

- **Print** their summaries, rescue maps, and rescue story;
- **Email** their summaries;
- **Play** the summarizing song;
- **Return** to the student main menu.

